lt1N-unit-frame-1 Version: 23 Oct 18b Started: 21 Oct 18

First step...

```
Result of "New. Application..." (Lazarus 1.6.2, Windows 7, Oct 2018)
```

This is a basic skeleton. It is the code behind the form that is also created by "New... Application". Nothing has yet been given a meaningful name.

Material {{thus}}- inserted by me, not part of the "automatic" text.

I have made changes to where lines break, and to some indenting. None that you will particularly notice, I hope!

```
unit Unit1; {{1}}
{\$mode objfpc} {\$H+\} \{\{2 \text{ (no semi-colon here... unusual)}\}\}
interface {{3 (no semi-colon here... unusual)}}
            Classes, SysUtils, FileUtil, Forms,
     uses
                     Controls, Graphics, Dialogs; {{4}}
     type {{5 (first line of "one item" spread across many lines)}}
       TForm1 = class(TForm)
          private
            { private declarations }
          public
            { public declarations }
         end; {{declaration of type TForm1 ends here}}
    var Form1: TForm1; {{6}}
{{"interface" ends here, because of the word that comes next...}}
implementation {{7 (no semi-colon here... unusual)}}
{$R *.lfm} {{8}}
{{Eventually, there will be lots of code here, to IMPLEMENT the things
    that the application needs, the things already "spoken of" in
    he "interface" section, above.}}
{{"implementation" ends here, because of the word that comes next...}}
end. {{End for "unit". (Note the period (full stop) after "end"}}
```